#### Instructor: Kyle Swoboda

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## **Course Description:**

Comp Games Class provides the knowledge and skills of physical activities that will promote life-long fitness. Students will have the opportunity to participate in a variety of activities in a safe and effective manner. They will become aware of the rules and follow these rules during class. They will demonstrate good sportsmanship/citizenship and have a positive attitude towards fellow students and the teacher.

**Standard 1:** Individual demonstrates competency in a variety of motor skills and movement patterns. (Classwork Grade assigned at the end of a Unit. Warm-ups and Specific skills)

**Standard 2:** Individual applies knowledge of concepts, principle, strategies and tactics related to movement and performance. **(Mastery Grade assigned weekly through participation in class)** 

**Standard 3:** Individual demonstrates the knowledge & skills to achieve & maintain a health-enhancing level of physical activity & fitness. **(Mastery Grade assigned weekly through participation in class)** 

**Standard 4:** Individual exhibits responsible personal and social behavior that respects self and others. **(Classwork Grade assigned at the end of a Unit)** 

**Standard 5:** Individual recognizes the value of physical activity for health, enjoyment, challenge, self-expression and/or social interaction. **(Mastery Grade assigned weekly through participation in class)** 

## **Materials Needed for Class**

- 1. Fitness attire: recommend black bottoms and gray tops (no tank tops, cut off shirts, or jeans)
- 2. Comfortable Shoes to be able to move freely and not slip or fall off.
- 3. Water bottle: recommended
- 4. **Planner:** On Mondays we will write the plan for the week.

## What will it look like?

Students have 5 minutes at the beginning of class and 6 minutes at the end of class for changing. During activity time there is Exercise & Movement! We will complete activities involving individual and group tasks. There is a focus on development and growth of motor skills and movement promoting life-long fitness and specific skills for activities. We will evaluate of fitness level and set growth goals for improvement.

## Grading will be based on the following:

- 1. Mastery 70%: Participation in Fitness activities working towards goals. Drills and Games to practice and demonstrate skills, and create habits of regular fitness.
- 2. Classwork 30%: Assessment of basic fitness and locomotor skills. Fitness Assessment and Goal Setting, and Working with others in strategy of games/activities.

rading Scale Grades will be entered into StudentVUE/ ParentVue as LETTER		
Grade Percentage	Letter Grade	Description
100-90	Α	The student fully understands the content and the course objectives have been mastered.
89-80	В	The student understands the content and course objectives at an above average level.
79-70	С	The student understands the course content and course objectives at an average level.
69-60	D	The student does not understand the course content and a minimum of course objectives are met.
59-50	F	The student has not met a sufficient number of course objectives to pass a minimum level and <b>receives no credit.</b>

Units covered this semester			
Units: Soccer, Ultimate Frisbee, Football, Rec Games/Hockey, Basketball, and Net Sports (Pickleball, badminton, and volleyball). Each unit is approximately 3 weeks in length.			
Mastery Assessment:	Weekly Drills, and Team Games. Workout Logs for making up absences.		
Classwork Assessment:	Fitness and Skill Assessment to demonstrating basic concepts and growth in activties. Working with others in small groups toward strategies in a game.		
Classroom Expectations-POWER RAIDERS HAVE POWER			

#### **Raiders are:**

P Punctual and Prepared	Be to class on time
O Organized	Have fitness clothes and shoes and be ready for class.
WWriters	Complete Workout Log when absent & TWA
E Engaged	Actively participate through listening, movement, and communication
R Respectful	Respect others. Follow Class Norms established for safety of self & others.

# Other Important Things to Know....

- 1. If you miss class, we will work together to get caught up! Complete Workout Log.
- 2. Late Work will be accepted with no Penalty to Grade.
- 3. Missing Class could cause grade reduction.
- 4. Attendance will be taken.
- 5. Must be in class for Fitness Assessment, Skill Assessment, and observation of Working with others.
- 6. Cell Phones are not needed in class. Backpacks are to be locked up in locker room.